

# ÍNDICE

- ★ **Morfologia**
- ★ **Morfologia Português**
- ★ **Morfologia Inglês**
- ★ **Morfologia Turco**
- ★ **Análise Morfológica**
- ★ **Operações com Transdutores**

## F S M

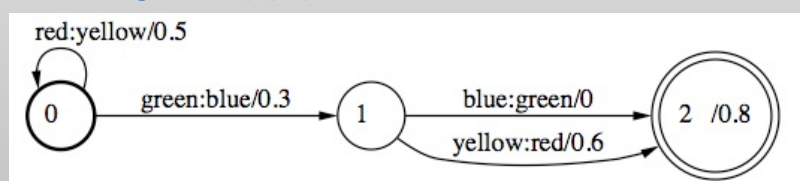
### 📌 Definição dos símbolos (t.syms)

```
red      1
green    2
blue     3
yellow   4
```

### 📌 Definição de um transdutor (t.txt)

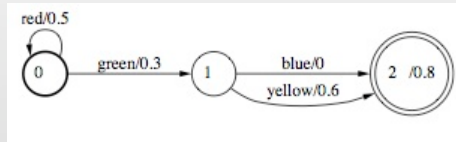
```
0  0  red    yellow  .5
0  1  green  blue    .3
1  2  blue   green   .
1  2  yellow red     .6
2  .8
```

### 📌 Representação gráfica (t.ps)

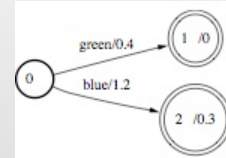


## UNIÃO DE TRANSDUTORES

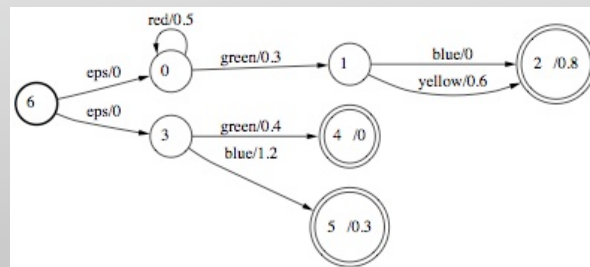
**fsmunion A.fsm B.fsm > C.fsm**



**A.fsm**



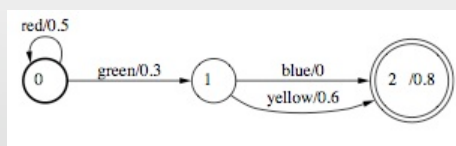
**B.fsm**



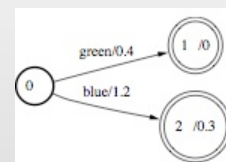
**C.fsm**

## CONCATENAÇÃO DE TRANSDUTORES

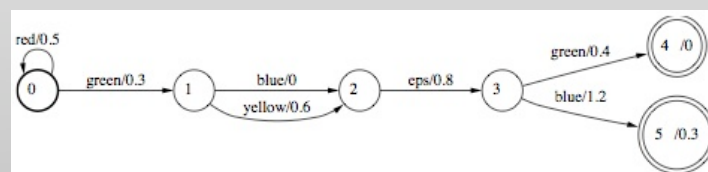
**fsmconcat A.fsm B.fsm > C.fsm**



**A.fsm**



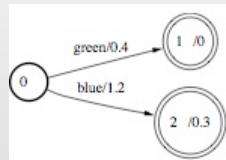
**B.fsm**



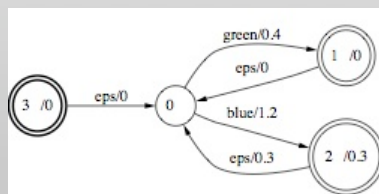
**C.fsm**

## FECHO DE TRANSDUTORES

**fsmclosure B.fsm > C.fsm**



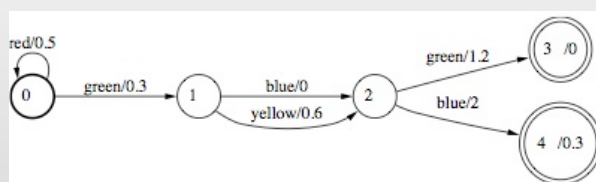
**B.fsm**



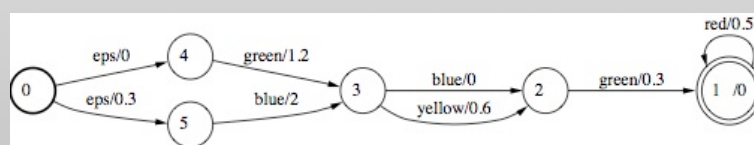
**C.fsm**

## “REVERSAL” DE TRANSDUTORES

**fsmreverse A.fsm > C.fsm**



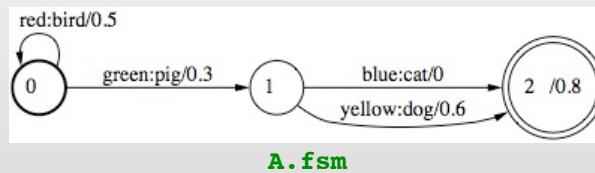
**A.fsm**



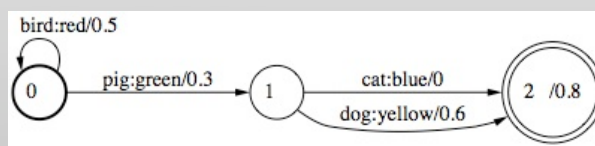
**C.fsm**

## INVERSÃO DE TRANSDUTORES

`fsminvert A.fsm > C.fsm`



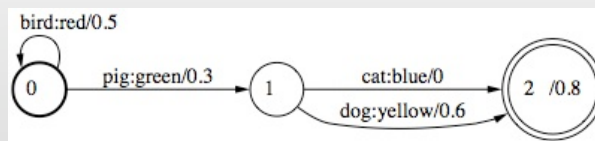
**A.fsm**



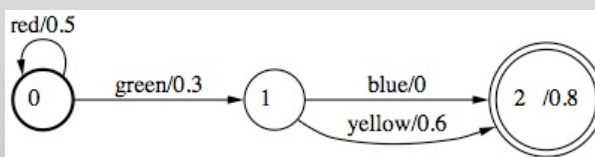
**C.fsm**

## PROjecção DE TRANSDUTORES

`fsmproject -1 A.fsm > C.fsm`



**A.fsm**



**C.fsm**

## COMPOSIÇÃO DE TRANSDUTORES

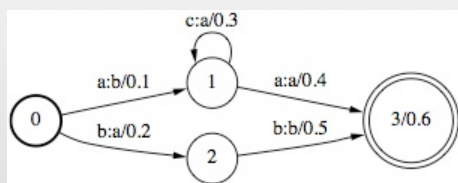
🏆 Para obter o transdutor composto:

- Cria um novo estado  $(x,y)$  para todos os pares de estados  $x \in Q_1$  e  $y \in Q_2$
- A função de transição da composição é definida por  

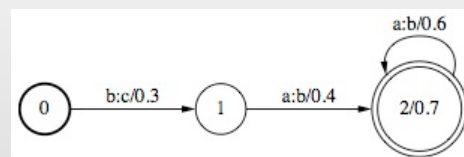
$$\delta((x,y),i:o)=(v,z) \text{ se } \delta_1(x,i:c) = v \text{ e } \delta_2(y,c:o) = z$$

## COMPOSIÇÃO DE TRANSDUTORES

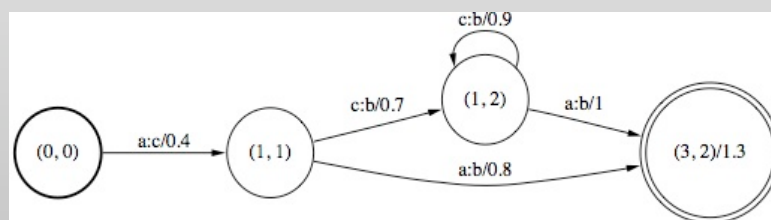
fsmcompose A.fsm B.fsm > C.fsm



A.fsm



B.fsm



C.fsm

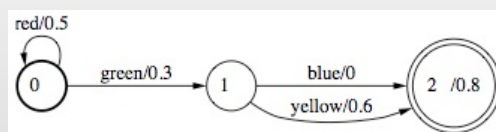
## INTERSECÇÃO DE TRANSDUTORES

 O algoritmo de intersecção apenas considera o produto cartesiano dos estados

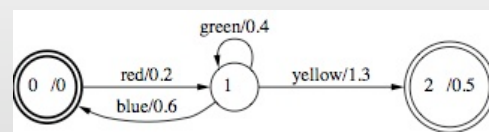
- Para cada estado  $q_i$  do primeiro transdutor, e  $q_j$  do segundo transdutor, cria-se um novo estado  $q_{ij}$
- Para o símbolo de entrada  $a$ , se o primeiro transdutor transitava para o estado  $q_n$  e o segundo transdutor transitava para o estado  $q_m$  o novo transdutor transita para o estado  $q_{nm}$

## INTERSECÇÃO DE TRANSDUTORES

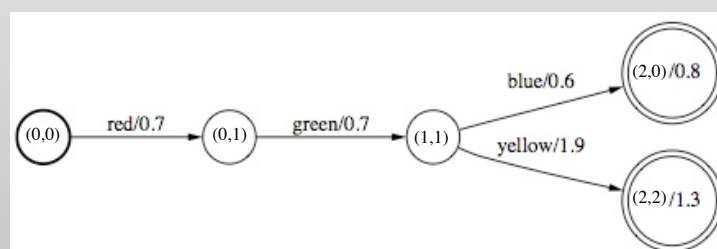
`fsmintersect A.fsm B.fsm > C.fsm`



A.fsm



B.fsm



C.fsm

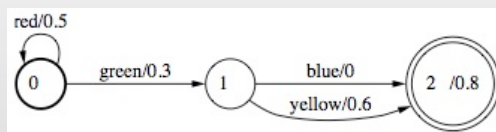
## DIFERENÇA DE TRANSDUTORES

🌟  $Diferença(A,B) = Intersecção(A, Complemento(B))$

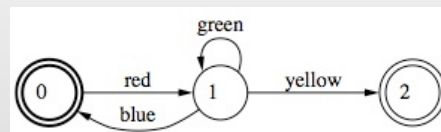
🌟  $Complemento(B) = todas\ as\ frases\ que\ não\ pertencem\ a\ B$

## INTERSECÇÃO DE TRANSDUTORES

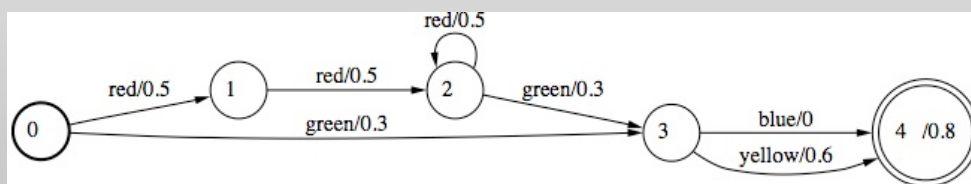
`fsmdifference A.fsm B.fsm > C.fsm`



A.fsm



B.fsm

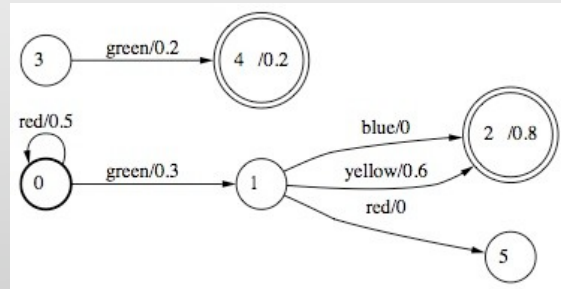


C.fsm

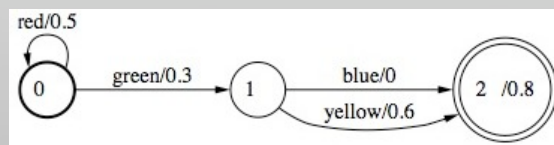
## REMOÇÃO DE ESTADOS INACESSÍVEIS

- com a opção **-t**, devolve (exit status) **1** se a saída não tiver estados, útil para testar se a saída é vazia ...

**fsmconnect A.fsm > C.fsm**



**A.fsm**



**C.fsm**